

CODE OF CONDUCT FOR GAME DAYS

This document must be signed and dated before a player will be allowed to play on the field. By signing this document, you are signifying that you have read and understand the basic rules of play for the Bad Karma Airsoft Field. Failure to follow these rules is grounds for being escorted off the field or outright banned from playing. This form is the abridged version of our rules, the ones we have the most problems with or people ask the most about. The complete list along with explanations can be found at <http://www.badkarmaairsoft.net/rules2012.html>

Complete game day rules will be gone over at the safety briefing prior to play but understand that whoever is running the field for a selected game you may be in attendance at may not adhere strictly to every one of these rules. If a game day host does NOT mention changes to any of these rules, ASSUME THEY ARE ALL BEING USED!

- Airsoft is a game of HONOR above anything else. We all love to win, but this is NOT an online game where you can be an ass and hide behind your keyboard anonymously on the internet. This is NOT Call of Duty. You CAN NOT CHEAT HERE AND EXPECT TO GET AWAY WITH IT
- CALL YOUR HITS! If you are being shot, SOMEONE SEES YOU AND IS SHOOTING YOU!
- THESE ARE NOT REAL GUNS! They shoot plastic bbs. Just because you put 50 rounds down range, does NOT mean you hit someone. Do not holler out "I shot you! You're hit! Call your hits!" If you think a player is cheating, tell a ref and we will watch them
- We divide into 2 main teams to play on game days, GREEN & BLACK. We tell the side you are on by the COLOR OF YOUR SLEEVES. Because most players wear tac vests of some type, it's hard to tell teams by chest color, so we use YOUR SLEEVES. Camouflage patterns are considered "GREEN" unless they use grays and blacks.
- You are required to bring both a shirt with green sleeves and a shirt with black sleeves. You may be required to change teams and if you do not have both colors you will have to obtain the second shirt to play or continue playing. If you show up with a group of friends and there are enough players on the field to keep teams even, then you are more than welcome to play together on the same team. Badkarma Core members and field Marshals reserve the right to determine if your shirt meets the requirements. See the very first rule concerning arguing or disagreeing with a Field Marshal.
- Shirts - the only part of the shirt that counts is the sleeve from the shoulder to the elbow - nothing else matters - not your tac vest, not your gloves, not your lower arm. And if your shirt has sleeves that are too short Badkarma Core team reserves the right to say it is not acceptable. Camo patterns count as green unless the ONLY colors are grey, blue, white, and/or black. If your color patterned shirt is confusing as to what color it counts as Badkarma Core members make the decision concerning its acceptability and which team it can be used on. You may still get shot by your own team.
- To reiterate, YOU ARE REQUIRED TO BRING BOTH A GREEN SLEEVED AND A BLACK SLEEVED SHIRTFPS LIMITS
- AEGs 425 fps with .25 gram NO MINIMUM ENGAGEMENT
- SAWS 485 fps with .25 gram MINIMUM 50' ENGAGEMENT
- SNIPER RIFLES 550 fps with .25 gram MINIMUM 100' ENGAGEMENT

Fireworks are NOT allowed on the field. Do NOT bring bottle rockets to the field.

Grenades ARE ALLOWED as long as they follow the outline of the FIELD APPROVED GRENADE page. ANY GRENADES OR PYRO OF ANY KIND other than that listed specifically on the field approved grenade page MUST BE APPROVED PRIOR TO THE GAME by Badkarma Core team. Your device will be set off in front of everyone present prior to being allowed onto the field and if it is approved, you will be allowed to use it. Because there are younger players present on most game days however, expect your design to NOT be approved on the first try.

Hot and/or Cold burning smoke can be used if conditions allow. This will be decided on game day by Bad Karma Core members

DEATH RAGS ARE MANDATORY FOR 2012. If you show up to play without a RED DEATH RAG you will be required to purchase one at the field or leave. Death Rags are \$1 each at the field.

A MINIMUM OF ANSI RATED EYE PROTECTION GOGGLES/ GLASSES ARE REQUIRED. We highly recommend full face masks for younger players but it is not required to play. If you do not wear a full face mask, we highly recommend a mouth guard. \$7 now or \$1200 at the dentist, it's your call.

Players under the age of 14 are REQUIRED to have 1 parent or guardian at the field. Guardian can be a sibling that is at least 16 years old. 1 parent or guardian is allowed per group if you carpool together. Said parent or guardian has to stay at the field while the player is at the field. Parents are not required to play and may spend the day in the shade of the parking lot or watch the games. We have plenty of ORANGE vests and spare goggles. Just ask.

PLAIN CLOTHES LAW ENFORCEMENT OFFICERS PLAY WITH US ON GAME DAYS.

Do not move or reposition field props. LEAVE THEM WHERE THEY ARE.

AIRSOFT IS A BIG BOY AND GIRL SPORT. NO MATTER WHAT YOUR AGE IS, IF YOU ARE PLAYING WITH US ON THE FIELD, WE EXPECT YOU TO CONDUCT YOURSELF AS AN ADULT WITH SOME COMMON SENSE AND COMMON DECENCY WHEN IT COMES TO PLAYING.

I have read the rules and understand them. I understand these are in no way all of the rules I may be held to while I play.

Player Name _____ Date _____

Parent Signature is player is under 18 _____

I wish to make this an open dated waiver good for the entire current playing season Player/ Parent Initials _____